

BEAR LAKE TOWNSHIP
ANNUAL BOARD MEETING
APPROVED

DATE: MARCH 30, 2024

TIME: FOLLOWING THE BOARD BUDGET HEARING

PLACE: BEAR LAKE COMMUNITY CENTER

- 1. Call to Order at 9:40 AM with 5 public in attendance, including the board**
- 2. Pledge of Allegiance was said**
- 3. Approve Minutes of March 25, 2023, Motion made by Havens and Supported by Dixon, all aye, motion passed.**
- 4. Pay Resolution 2024-2025: Resolution# 1 Supervisor. Discussion was held and questions were asked and answered. Motion was made to increase the Supervisors salary by 4% to \$ 17,368.40. Motion to approved made by Sharon Pincumbe, supported Nola Knight, hands vote 8 (YES), (1) N, motion passed.**
- 5. Pay Resolutions 2024-2025: Resolution # 2 Clerk. Discussion was held and questions were asked and answered. Motion was made to increase the Clerk salary by 5% to \$19,585.69. Motion to approve by Cheryl O' Brian and supported by Sharon Pincumbe. Hand vote 9 YES), 0 (NO), motion passed.**
- 6. Pay Resolutions 2024-2025: Resolution # 3 Treasurer. Discussion was held and questions were asked and answered. Motion was made to increase the Treasurers salary by 5% to \$19,585.69. Motion to approve made by Nola Knight and supported by Jane Redmond. Hand vote 9(YES) , 0 (NO) , motion passed**

- 7. Pay Resolutions 2024-2025 : Resolution # 4 Trustee Bob Dixon .**
Discussion was had and questions were asked and answered. Motion was made to increase the Trustee Salary by 4% to \$4368 .00
Motion to approve made by Beth Redmond and supported by Jane Redmond. Hand vote 9 (YES) , 0 (NO), motion passed.
- 8. Pay Resolutions 2024-2025 : Resolution # 5 Trustee Jim Knight.**
Discussion was held and questions were asked and answered. Motion was made to increase the Trustee Salary by 4% to \$4368.00
Motion to approve made by Sharon Beth Redmond and supported by Jane Redmond. Hand vote 9 (YES) , 0 (NO) , motion passed.
- 9. Input by Electors: None**
- 10. Adjournment: Motion to adjourn made by Knight and supported by Havens , all aye, motion passed. Time 10:19 AM**